

# A guiding vector field algorithm for path following control of drones

SkyScanner

*Fleets of enduring drones to probe atmospheric phenomena within clouds*



ISARRA 2016, Toulouse, France

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# Trajectory tracking problem

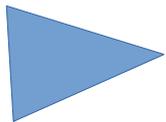
# Trajectory tracking problem

Drone



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## Drone

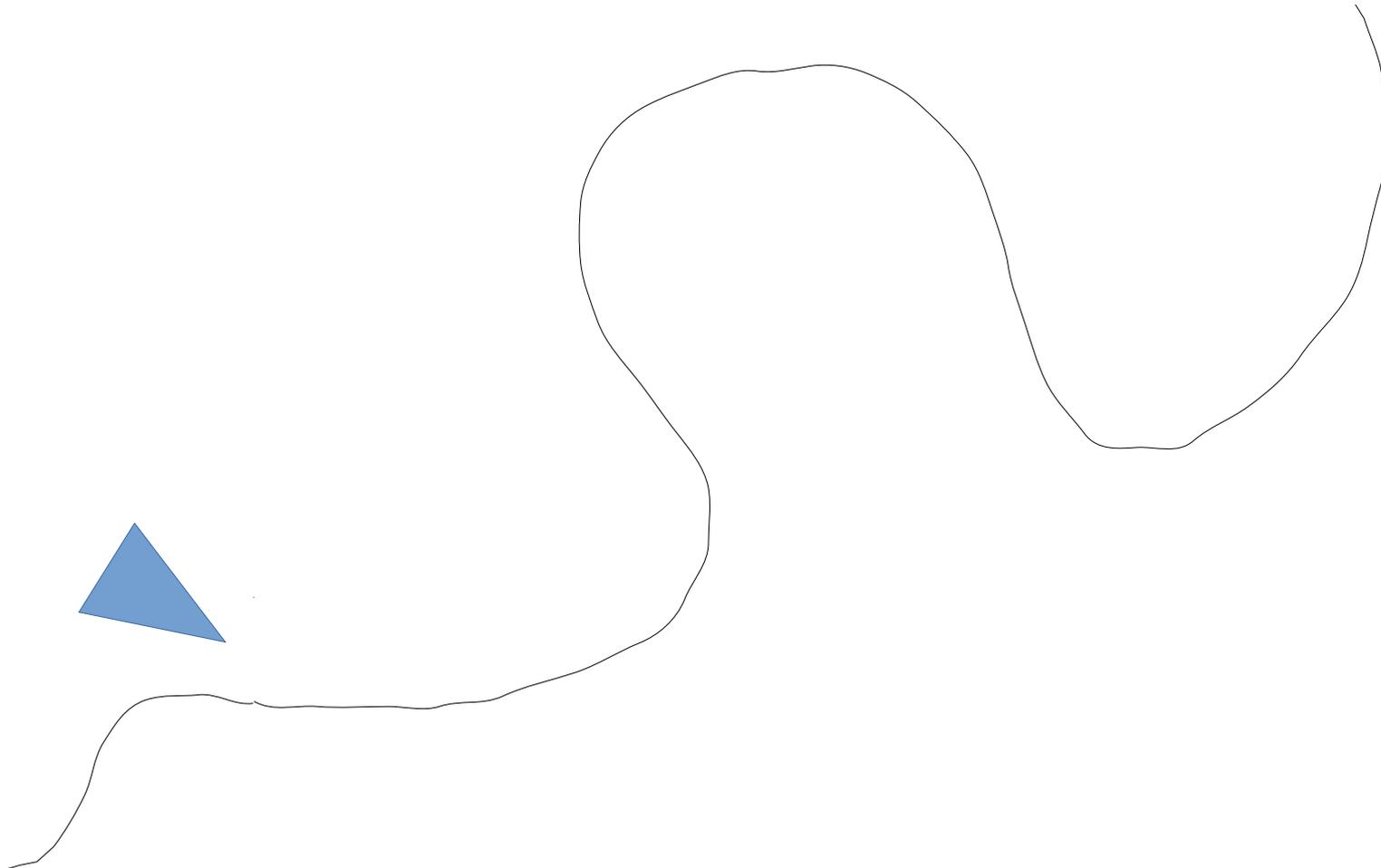


Traveling in 3D with an almost constant speed.

We can rotate (steer) the velocity vector.

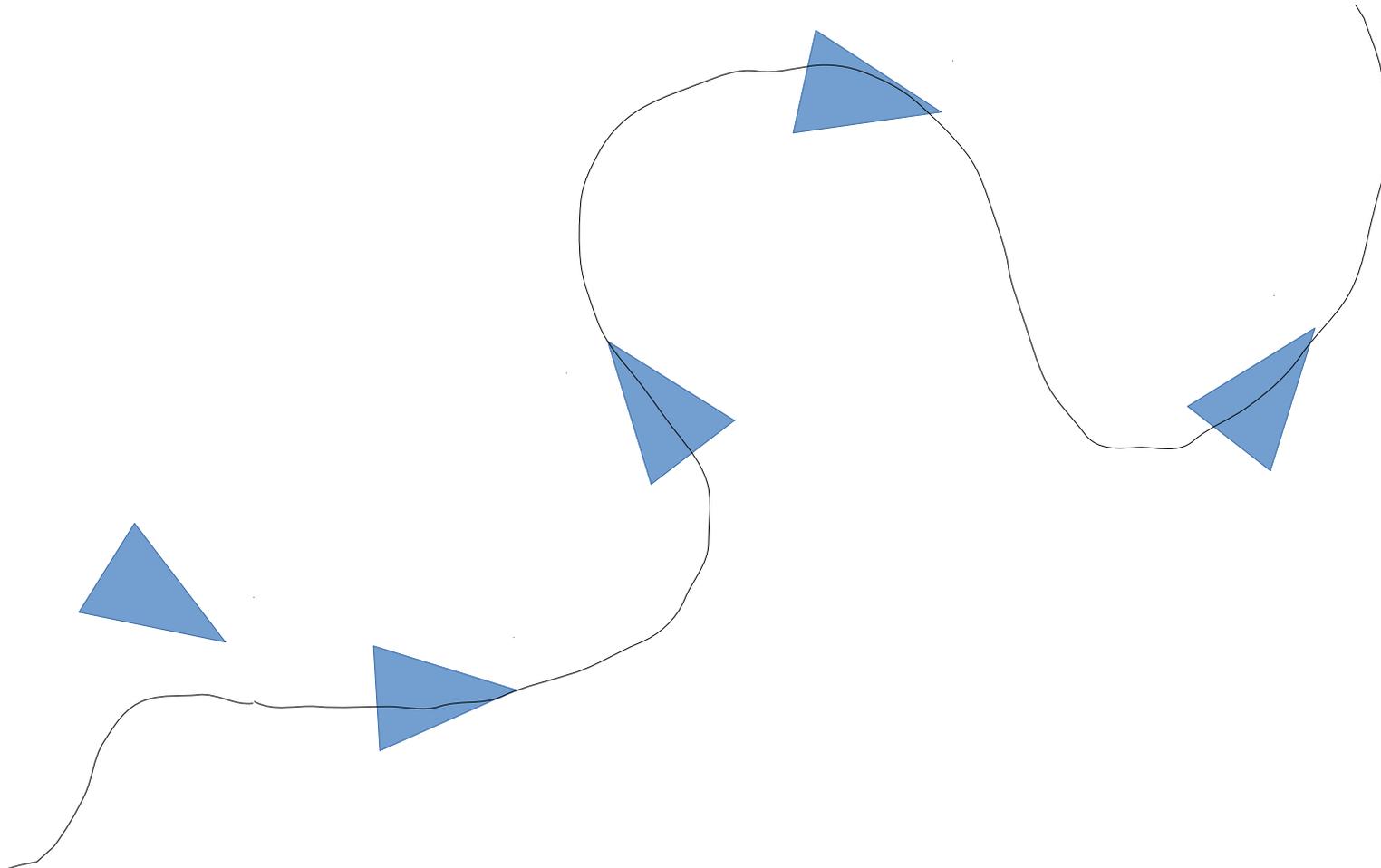
# Trajectory tracking problem

$$\varphi(x, y) = 0$$



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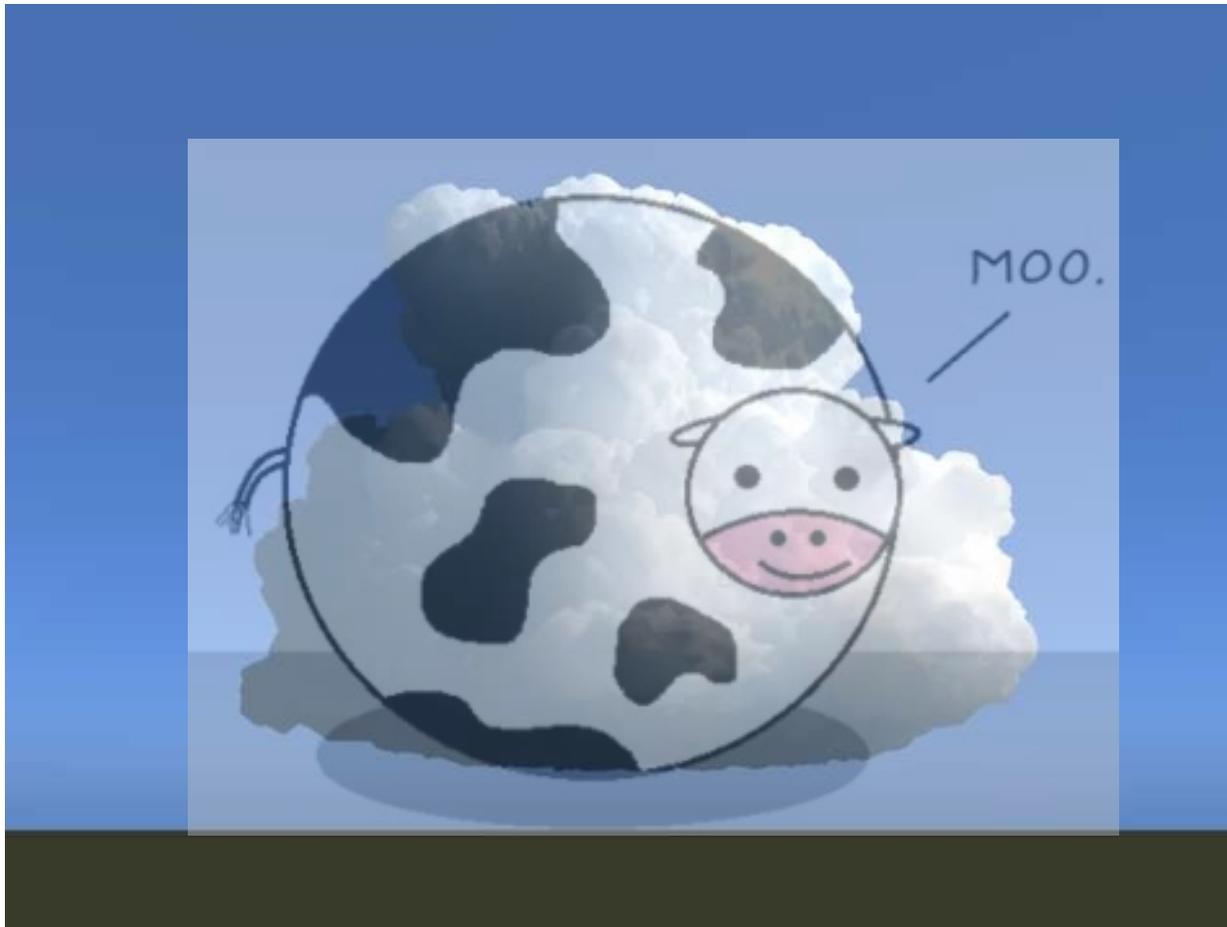
# Tracking clouds

Model your cloud as a more simple object,



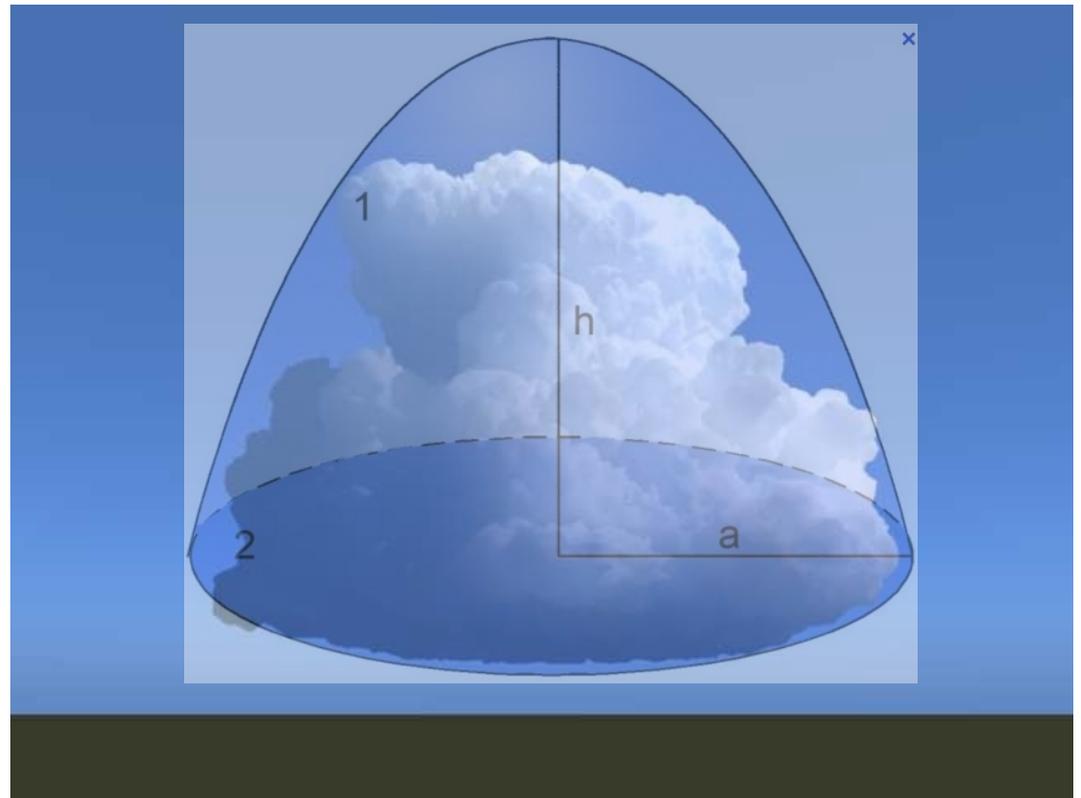
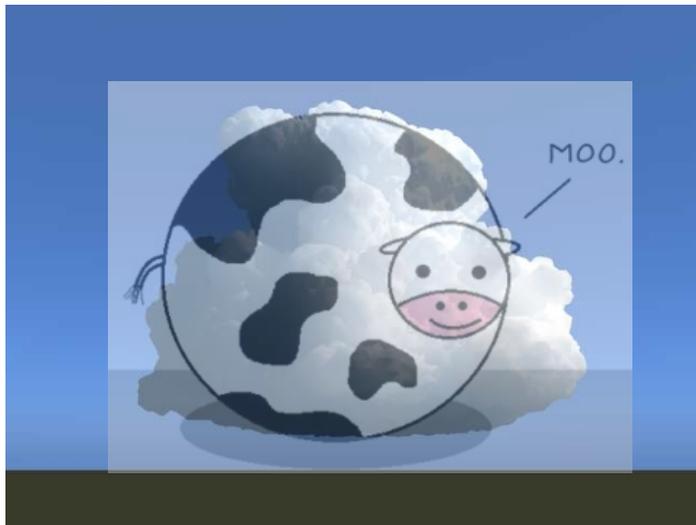
# Tracking clouds

Model your cloud as a more simple object, such as a spherical cow



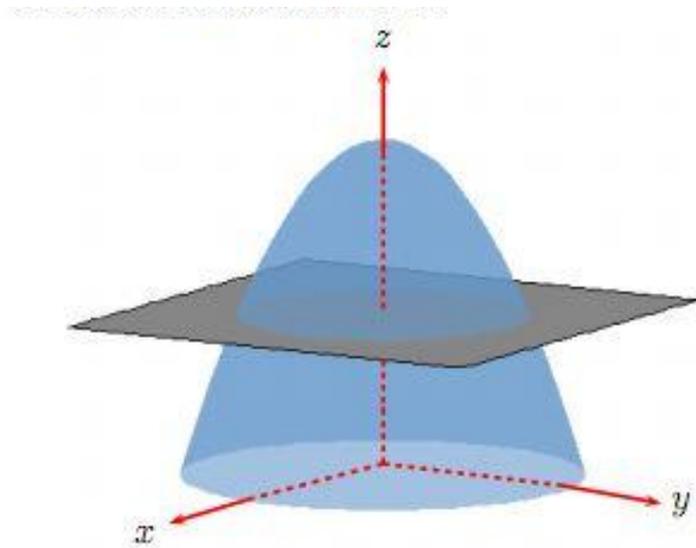
# Tracking clouds

Model your cloud as a more simple object, or a paraboloid or any other smooth surface



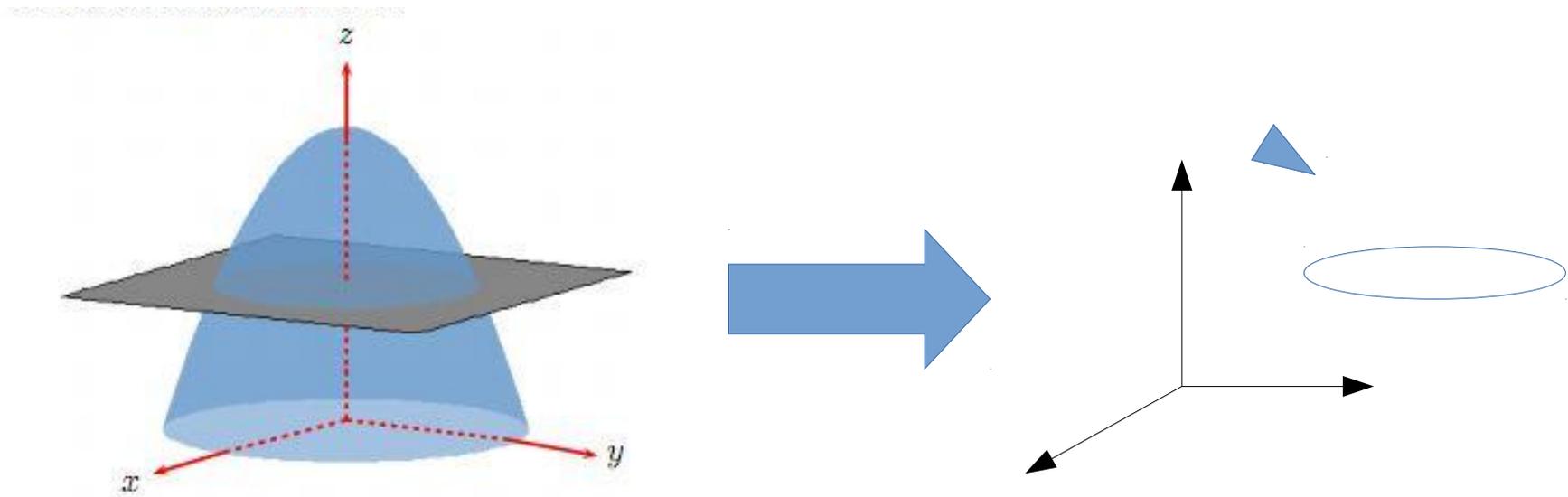
# Tracking clouds

Trajectory as the intersection of two 3D surfaces



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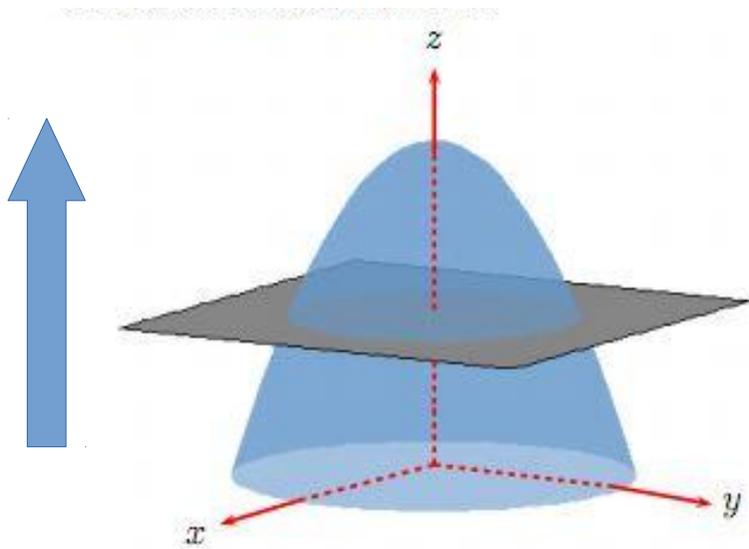
Trajectory as the intersection of two 3D surfaces



$$\varphi(x, y, z) = \text{Paraboloid} - \text{Plane} = 0$$

# Tracking clouds

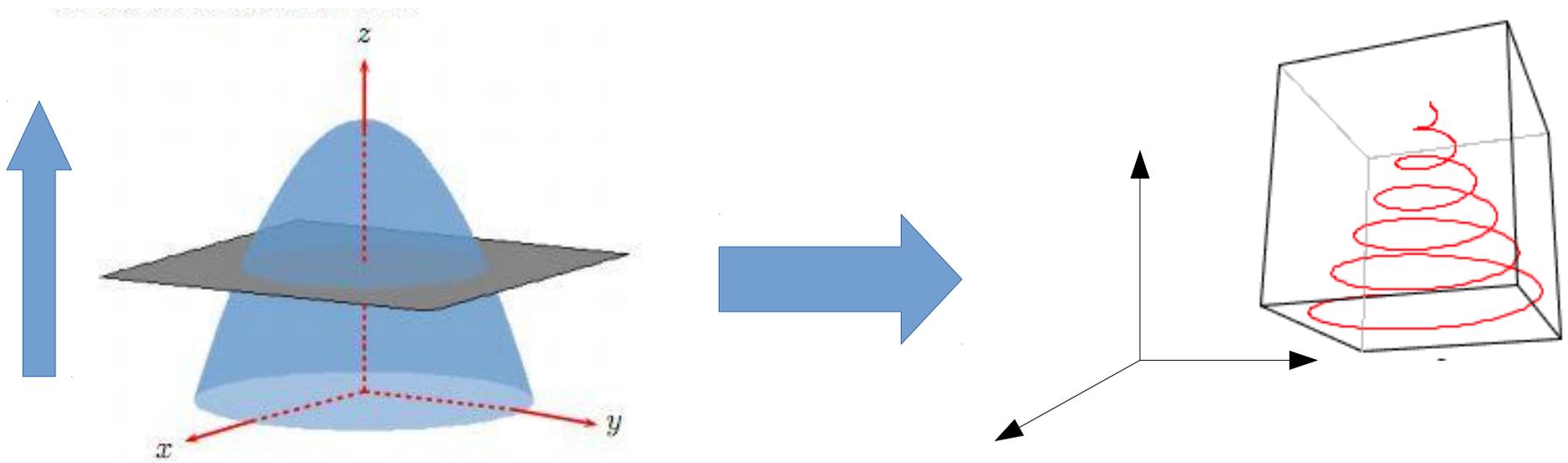
Trajectory as the intersection of two 3D (**travelling**) surfaces



$$\varphi(x, y, z) = \text{Paraboloid} - \text{Plane}(t) = 0$$

# Tracking clouds

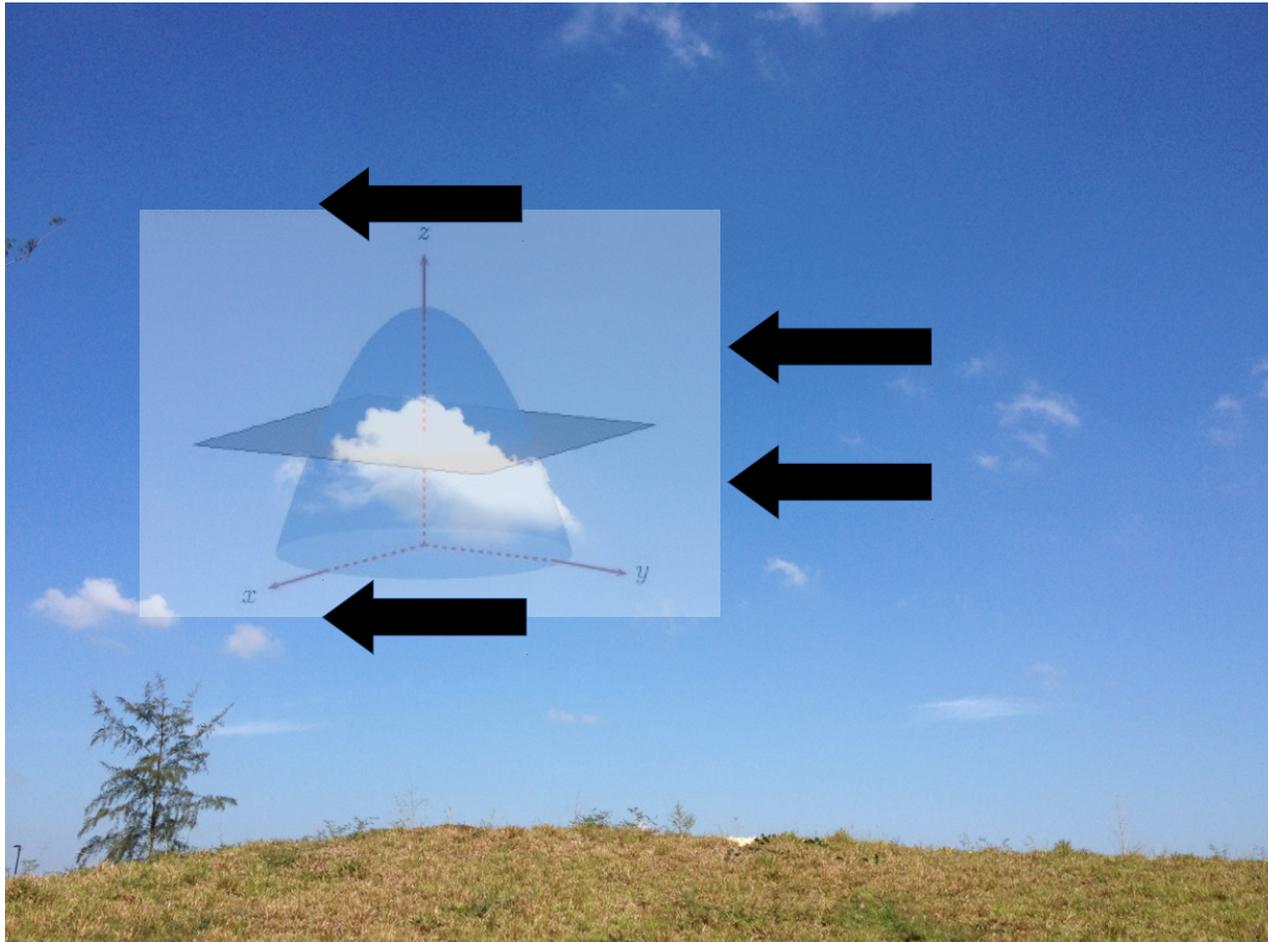
Trajectory as the intersection of two 3D surfaces



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# Tracking clouds

Trajectory as the intersection of two 3D surfaces

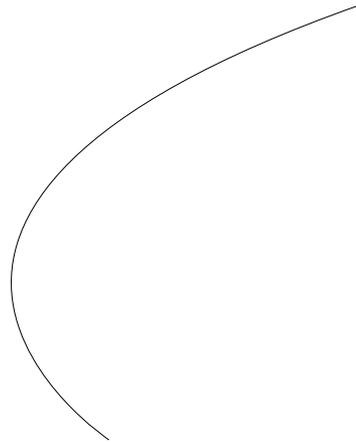


$$\varphi(x, y, z, t) = \text{Paraboloid}(t) - \text{Plane}(t) = 0$$

# How to track the desired trajectory?



$$\varphi(x, y, z, t) = 0$$

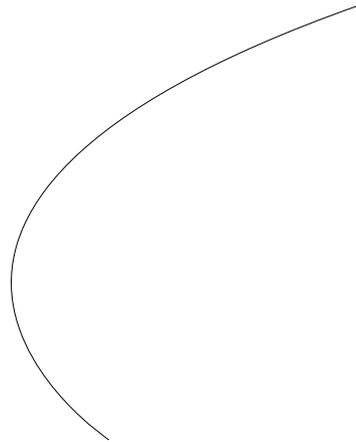


# How to track the desired trajectory?

$$\varphi(x_d, y_d, z_d, t) = c$$



$$\varphi(x, y, z, t) = 0$$



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$$\varphi(x, y, z, t) = \text{const} > 0$$

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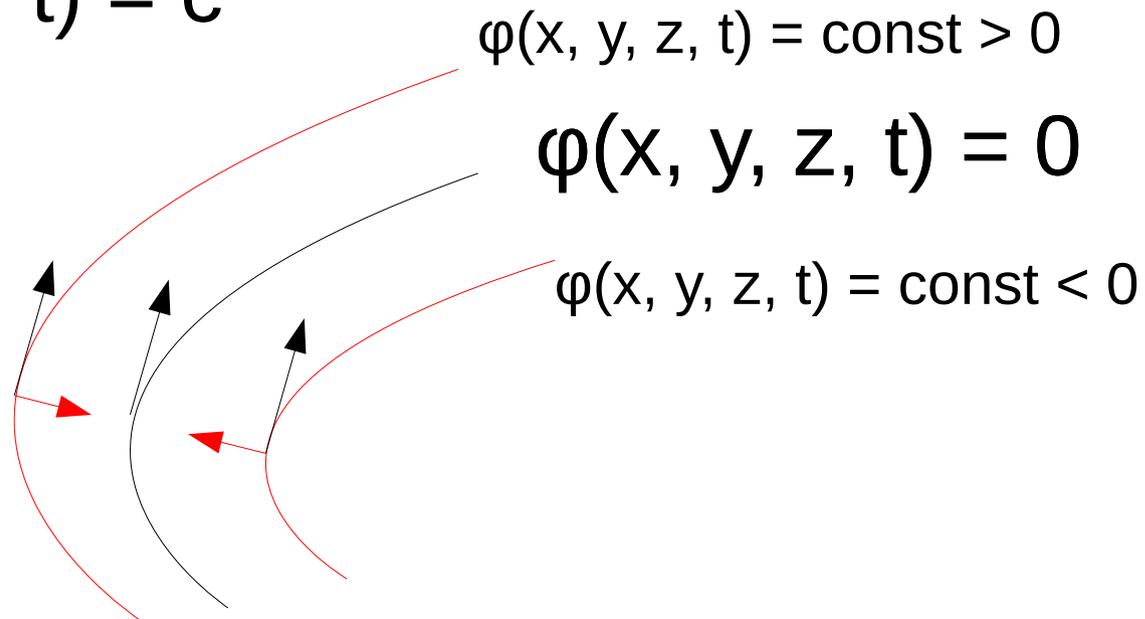


Information needed:

1.  $\varphi(x_d, y_d, z_d, t)$ , it measures how far we are from the trajectory

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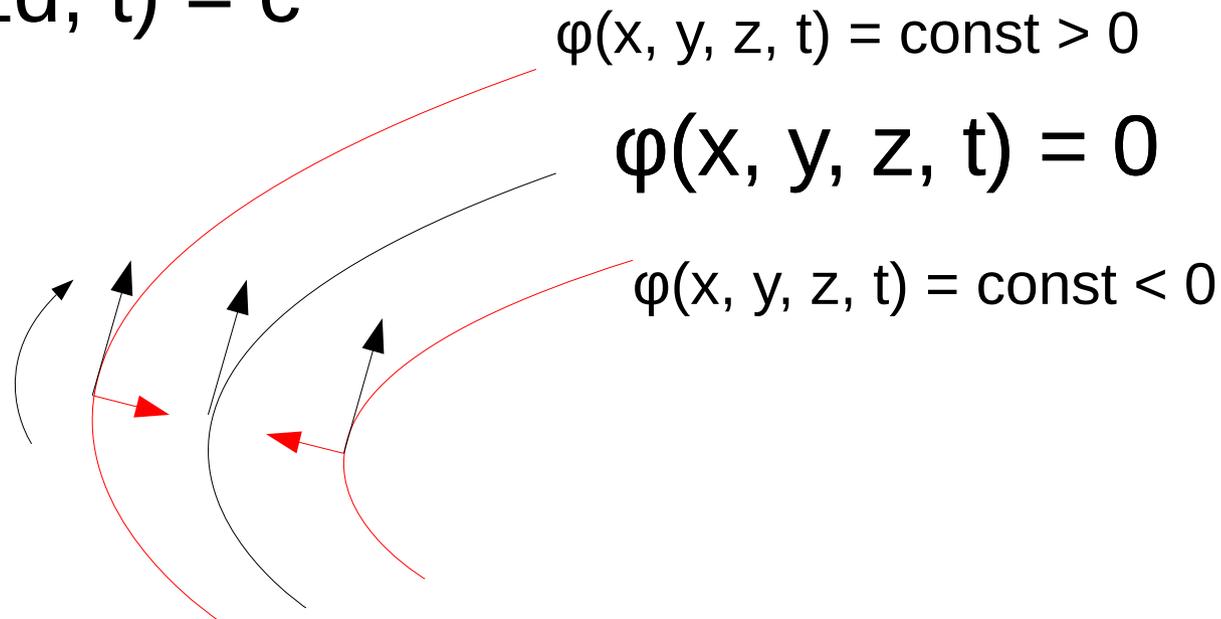


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2.  $\text{grad } \varphi(x_d, y_d, z_d, t)$ , tangent and normal to the trajectory

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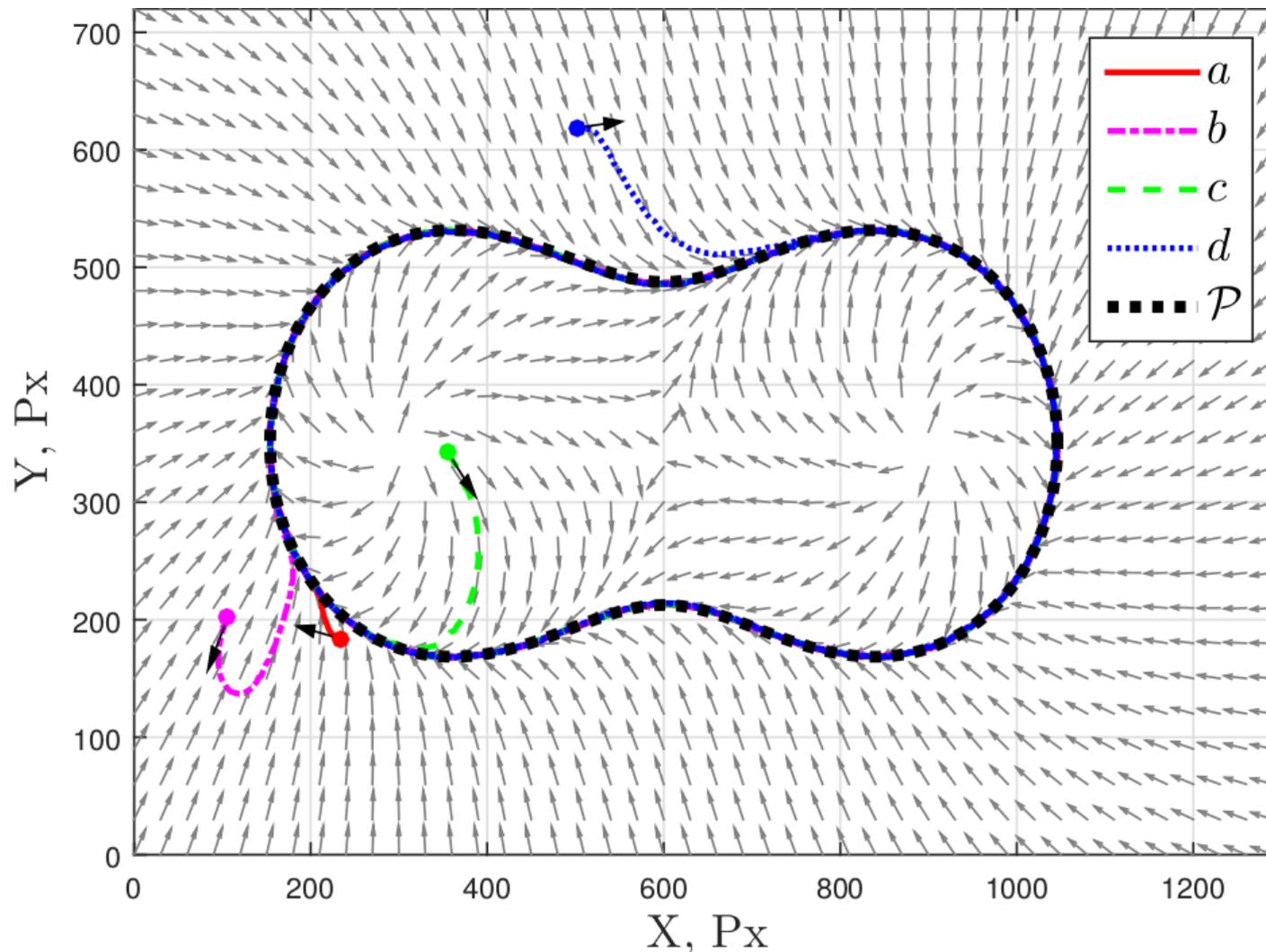
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1.  $\varphi(x_d, y_d, z_d, t)$ , it measures how far we are from the trajectory
2.  $\text{grad } \varphi(x_d, y_d, z_d, t)$ , tangent and normal to the trajectory
3.  $\text{grad}(\text{grad } \varphi(x_d, y_d, z_d, t))$ , how the curvature of the trajectory changes

# How to track the desired trajectory?

$$\varphi(x, y) = k_s \left[ (\Delta x^2 + \Delta y^2)^2 - 2c^2 (\Delta x^2 - \Delta y^2) - a^4 + c^4 \right] = 0,$$

$$\Delta x = (x - x_0), \quad \Delta y = (y - y_0).$$



# Conclusions

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# Conclusions

- Trajectory tracking for drones in order to study clouds
- The 3D trajectory can be constructed as the intersection of smooth surfaces  
e.g. one modeling the cloud and another the path of interest
- The surfaces can travel and evolve over time!  
e.g. a shrinking traveling sphere
- The guidance algorithm only needs of the EXPLICIT
  - $\varphi(x_d, y_d, z_d, t)$
  - $\text{Grad} ( \varphi(x_d, y_d, z_d, t) )$
  - $\text{Grad} ( \text{Grad} ( \varphi(x_d, y_d, z_d, t) ) )$

# Ongoing work

- Implementation of the guidance algorithm in the opensource Paparazzi autopilot for actual flights
- Extension of the algorithm considering wind as a disturbance
- Extension to teams of drones

# Thanks and questions?

## References

- Yuri A. Kapitanyuk, Anton V. Proskurnikov and Ming Cao.  
“A guiding vector field algorithm for path following control of nonholonomic mobile robots.”  
(2016)
- Wang, Jian, Yuri A. Kapitanyuk, et al. "Geometric path following control in a moving frame."  
IFAC-PapersOnLine 48.11 (2015): 150-155.